# **SOPNFV**

### **Bridging OPNFV and ETSI**

Yardstick and the methodology for pre-deployment validation of NFV Infrastructure

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COLLABORATIVE PROJECTS

#### Agenda

- The facts
- The questions
- The ETSI-NFV methodology
- The realization: OPNFV Yardstick







NFV Use cases in ETSI GS NFV 001:

include a large variety of applications ...

each defining specific requirements ...

and complex configuration on the NFVI and test tools



#### The questions







#### End-to-end Testing process



### The methodology

#### ETSI GS NFV-TST001

Chapter 6 Pre-Deployment validation of NFV infrastructure



#### **Metrics Categories**









# The test execution





#### The realization: OPNFV Yardstick

- Vendor independent
- Maintain Infrastructure independent
- Aligned with TST001
- Open Source



**Project status** 





#### Get started with Yardstick !







	Performance/Speed	Capacity/Scale	Reliability/Availability
Compute	<ul> <li>Latency for random memory access</li> <li>Latency for cache read/write operations</li> <li>Processing speed (instructions per second)</li> <li>Throughput for random memory access (bytes per second)</li> </ul>	<ul> <li>Number of cores and threads</li> <li>Available memory size</li> <li>Cache size</li> <li>Processor utilization (max, average, standard deviation)</li> <li>Memory utilization (max, average, standard deviation)</li> <li>Cache utilization (max, average, standard deviation)</li> </ul>	<ul> <li>Processor availability (Error free processing time)</li> <li>Memory availability (Error free memory time)</li> <li>Processor mean-time-to-failure</li> <li>Memory mean-time-to-failure</li> <li>Number of processing faults per second</li> </ul>
Network	<ul> <li>Throughput per NFVI node (frames/byte per second)</li> <li>Throughput provided to a VM (frames/byte per second)</li> <li>Latency per traffic flow</li> <li>Latency between VMs</li> <li>Latency between NFVI nodes</li> <li>Packet delay variation (jitter) between VMs</li> <li>Packet delay variation (jitter) between NFVI nodes</li> </ul>	<ul> <li>Number of connections</li> <li>Number of frames sent/received</li> <li>Maximum throughput between VMs (frames/byte per second)</li> <li>Maximum throughput between NFVI nodes (frames/byte per second)</li> <li>Network utilization (max, average, standard deviation)</li> <li>Number of traffic flows</li> </ul>	<ul> <li>NIC availability (Error free connection time)</li> <li>Link availability (Error free transmission time)</li> <li>NIC mean-time-to-failure</li> <li>Network timeout duration due to link failure</li> <li>Frame loss rate</li> </ul>
Storage	<ul> <li>Sequential read/write IOPS</li> <li>Random read/write IOPS</li> <li>Latency for storage read/write operations</li> <li>Throughput for storage read/write operations</li> </ul>	<ul> <li>Storage/Disk size</li> <li>Capacity allocation (block-based, object-based)</li> <li>Block size</li> <li>Maximum sequential read/write IOPS</li> <li>Maximum random read/write IOPS</li> <li>Disk utilization (max, average, standard deviation)</li> </ul>	<ul> <li>Disk availability (Error free disk access time)</li> <li>Disk mean-time-to-failure</li> <li>Number of failed storage read/write operations per second</li> </ul>

	Performance/Speed	Capacity/Scale	Reliability/Availability
Compute	- Latency for random memory access - Latency for cache read/write operations - Processing speed (instructions per second) -Throughput (bytes per second) R2	<ul> <li>Number of cores and threads</li> <li>Available memory size</li> <li>Cache size</li> <li>Processor ut deviation)</li> <li>Memory util deviation)</li> <li>Cache utilization (max, average, standard deviation)</li> </ul>	<ul> <li>Processor availability (Error free processing time)</li> <li>Memory availability (Error free memory availability (Error free memory availability (Error free ree processing radius per second</li> </ul>
Network	<ul> <li>Throughput per NFVI node (frames/byte per second)</li> <li>Throughput provided to a VM (frames/by</li> <li>Latency p R2</li> <li>Latency b</li> <li>Latency between NFVI nodes</li> <li>Packet delay variation (jitter) between VMs</li> <li>Packet delay variation (jitter) between NFVI nodes</li> </ul>	<ul> <li>Number of connections</li> <li>Number of frames sent/received</li> <li>Maximum throughput between VMs (frames/byte per second)</li> <li>Network utilization (max, average, standard deviation)</li> <li>Number of traffic flows</li> </ul>	- NIC availability (Error free connection time) - Link availability (Error free transn - NIC r R2 - Netw - Netw failure - Frame loss rate
Storage	- Sequential read/write IOPS - Random read/write IOPS - Latency f - Throughp R2 operations - Throughp R2	<ul> <li>Storage/Disk size</li> <li>Capacity allocation (block booch object-based)</li> <li>Block size</li> <li>Maximum se</li> <li>Maximum rai</li> <li>Disk utilization (max, average, standard deviation)</li> </ul>	- Disk availability (Error free disk access time) - Disk m - Numbe operatio

	Performance/Speed	Capacity/Scale	Reliability/Availability
Compute	- Latency for random memory access - Latency for cache read/write operations - Processing speed (instructions per second) -Throughput (bytes per second) R3 R2	<ul> <li>Number of cores and threads</li> <li>Available memory size</li> <li>Cache size</li> <li>Processor ut deviation)</li> <li>Memory util deviation)</li> <li>Cache utilization (max, average, standard deviation)</li> </ul>	- Processor availability (Error free processing time) - Memory availability (Error free memor - Proce R2 ure - Memo - Number or processing ratios per second
Network	<ul> <li>Throughput per NFVI node (frames/byte per second)</li> <li>Throughput provided to a VM (frames/by R3</li> <li>Latency p R2</li> <li>Latency b</li> <li>Latency b</li> <li>Latency between NFVI nodes</li> <li>Packet delay variation (jitter) between VMs</li> <li>Packet delay variation (jitter) between NFVI nodes</li> </ul>	<ul> <li>Number of connections</li> <li>Number of frames sent/received</li> <li>Maximum throughput soween VMs (frames/byte per second)</li> <li>Maximum th R2 /I nodes (frames/byte r</li> <li>Network utilization (max, average, standard deviation)</li> <li>Number of traffic flows</li> </ul>	- NIC availability (Error free connection time) - Link availability (Error free transn - NIC r R2 - Netw failure - Frame loss rate
Storage	- Sequential read/write IOPS - Random read/write R3 - Latency f - Throughp operations - Throughp	- Storage/Disk size - Capacity allocation (* <b>R3</b> -and-object-based) - Block size - Maximum se - Maximum ral - Disk utilization (max, average, standard deviation)	- Disk availability (Error free disk access time) - Disk m - Numbe operatio



#### Yardstick Evolution - Framework Capabilities





#### Challenges





#### Want to help?



## Thank you

